

2026 WINTER 5-STAND LEAGUE

2026 WINTER	LEAGUE CLASS	8 WEEK LEAGUE HITS	6 WEEK LEAGUE HITS	6 WEEK LEAGUE AVERAGE	PERSONAL AVERAGE	WEEK 1			WEEK 2			WEEK 3			WEEK 4			WEEK 5			WEEK 6			WEEK 7			WEEK 8		
						1st Rnd	2nd Rnd	WEEK TOTAL	1st Rnd	2nd Rnd	WEEK TOTAL	1st Rnd	2nd Rnd	WEEK TOTAL	1st Rnd	2nd Rnd	WEEK TOTAL	1st Rnd	2nd Rnd	WEEK TOTAL	1st Rnd	2nd Rnd	WEEK TOTAL	1st Rnd	2nd Rnd	WEEK TOTAL	1st Rnd	2nd Rnd	WEEK TOTAL
						28-Jan			4-Feb			11-Feb			18-Feb			25-Feb			4-Mar			11-Mar			18-Mar		
Abiramia, Pierre	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Belanger, Paul	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Cumings, Steve	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Fares, Simon	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Lambiase, Vinny	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
McGrath, Steve	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Needham, Paul	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Sexton, Greg	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Shaprio, Seth	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Wall, Dick	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
White, Paul	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
Young, John	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
	-	0	0	0.00	0.00			0			0			0			0			0			0			0			0
		CLASS	AAA =	48 & OVER		Blue cells are removed from the overall standings calculation																							
			AA =	47 TO 47.99		Cells in blue type are make up scores																							
			A =	45 TO 46.99		Personal Average = Average based on number of weeks actually shot																							
			B =	40 TO 44.99		League Average = Average based on best 6 weeks																							
			C =	35 TO 39.99																									
			D =	UNDER 35																									
		Personal Average = Total hits divided by the number of weeks an individual actually shot																											
		League Average = Total hits divided by the number of weeks the league has run to date - Maximum 6																											